Polygeist: Affine C in MLIR



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Motivation

- The compiler research has recently been enamored by the MLIR framework, whose first-class polyhedral representation may provide benefits on a variety of codes
- We can fully leverage decades of polyhedral research by connecting MLIR with existing polyhedral tools first.
- - Without MLIR-versions of standard polyhedral benchmarks, one cannot perform a fair assessment



Goal of this work is not to use polyhedral tools to speedup MLIR, but to provide a fair baseline for subsequent work



A platform to establish baselines for polyhedral transformations within MLIR

- Generic C or C++ frontend that generates "standard" MLIR
- Raising transformations for transforming "standard" MLIR to polyhedral MLIR (Affine)
- Embedding of existing polyhedral tools (Pluto, CLooG) into MLIR
- Polyhedral benchmarks for MLIR based off of Polybench
- End-to-end evaluation on standard polyhedral benchmarks

The MLIR Framework

- A toolkit for representing and transforming "code"
 - Modular and extensible via dialects (namespaces of operations/types and attributes)
 - Non-opinionated choose the level of abstraction that is right for you
 - State-of-the-art SSA-based compiler technology



The Affine dialect

- Represent SCoP with polyhedralfriendly loops and conditions
- Core Affine representation
 - <u>Symbols</u> parameters
 - <u>Dimensions</u> symbol extension that accepts induction variables
 - <u>Maps</u> multi-dimensional function of symbols and dimensions
 - <u>Sets</u> integer tuples constrained by a conjunction

```
%c0 = constant 0 : index
%0 = dim %A, %c0 : memref<?xf32>
%1 = dim %B, %c0 : memref<?xf32>
affine.for %i = 0 to affine_map<()[s0] -> (s0)>()[%0] {
    affine.for %j = 0 to affine_map<()[s0] -> (s0)>()[%1] {
     %2 = affine.load %A[%i] : memref<?xf32>
     %3 = affine.load %A[%j] : memref<?xf32>
     %4 = mulf %2, %3 : f32
     %5 = affine.load %C[%i + %j] : memref<?xf32>
     %6 = addf %4, %5 : f32
     affine.store %6, %C[%i + %j] : memref<?xf32>
  }
}
```

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Polygeist Frontend



- Built a generic C or C++ frontend for MLIR, based off of Clang
- C control flow directly lowered to MLIR for, if, etc..
- Variables and arrays represented by MLIR memref (memory reference) construct

Polygeist Frontend

```
void set(int *arr, int val) {
    #pragma scop
    for(int i=0; i<10; i++){
        arr[2*i] = val;
    }
    #pragma endscop
}</pre>
```





```
func @set(%arg0: memref<?xi32>, %arg1: i32) {
  %c0 = constant 0 : index
  %0 = alloca() : memref<1xmemref<?xi32>>
   store %arg0, %0[%c0] : memref<1xmemref<?xi32>>
  %1 = alloca() : memref<1xi32>
   store %arg1, %1[%c0] : memref<1xi32>
  %c0 i32 = constant 0 : i32
  %c2 i32 = constant 2 : i32
  %c10 i32 = constant 10 : i32
  %2 = index_cast %c10_i32 : i32 to index
   scf.for %arg2 = %c0 i32 to %2 {
    %3 = index_cast %arg2 : index to i32
    %4 = alloca() : memref<1xi32>
    store %3, %4[%c0] : memref<1xi32>
    %5 = load %0[%c0] : memref<1xmemref<?xi32>>
    %6 = load %4[%c0] : memref<1xi32>
    %7 = muli %c2 i32, %6 : i32
    %8 = index cast %7 : i32 to index
    %9 = load %1[%c0] : memref<1xi32>
     store %9, %5[%8] : memref<?xi32>
   return
```

Polygeist Raising



- Directly lowered constructs are not valid polyhedral programs
- Local variables eliminated, if possible, by new MLIR mem2reg pass
- Loads and stores are raised to affine loads, if possible
 - Detect if index calculation is a valid affine expression
 - Progressively fold index calculation into an affine operation
- if statements are changed to affine if their condition can be raised

Polygeist Raising

```
func @set(%arg0: memref<?xi32>, %arg1: i32) {
    %c0 = constant 0 : index
    %0 = alloca() : memref<1xmemref<?xi32>>
    store %arg0, %0[%c0] : memref<1xmemref<?xi32>>
    %1 = alloca() : memref<1xi32>
    store %arg1, %1[%c0] : memref<1xi32>
    %c0 i32 = constant 0 : i32
    %c10 i32 = constant 10 : i32
    %2 = index cast %c10 i32 : i32 to index
    scf.for %arg2 = %c0 i32 to %2 {
     %3 = index cast %arg2 : index to i32
     %4 = alloca() : memref<1xi32>
      store %3, %4[%c0] : memref<1xi32>
      %5 = load %0[%c0] : memref<1xmemref<?xi32>>
     %c2 i32 = constant 2 : i32
     %6 = load %4[%c0] : memref<1xi32>
     %7 = muli %c2 i32, %6 : i32
     %8 = index cast %7 : i32 to index
      %9 = load %1[%c0] : memref<1xi32>
      store %9, %5[%8] : memref<?xi32>
    return
```



```
func @set(%arg0: memref<?xi32>, %arg1: i32) {
    affine.for %arg2 = 0 to 10 {
        affine.store %arg1, %arg0[%arg2 * 2]
            : memref<?xi32>
        }
        return
    }
```

Polygeist Raising



- Select statements must be represented by a C ternary operator
 - C ternaries have lazy-evaluation semantics which are replicated in the generated MLIR
 - Mem2Reg and code motion attempt to remove unnecessary loads within if's to generate a valid select.

```
%0 = index_cast %arg2 : i32 to index
%1 = subi %0, %c1 : index
%2 = load %arg0[%1] : memref<?xi32>
%3 = load %arg1[%0] : memref<?xi32>
%4 = cmpi "sgt", %2, %3 : i32
%5 = scf.if %4 -> (i32) {
 %6 = load %arg0[%1] : memref<?xi32>
 scf.yield %6 : i32
} else {
 %6 = load %arg1[%0] : memref<?xi32>
 scf.yield %6 : i32
}
store %5, %arg0[%0] : memref<?xi32>
```

Connecting MLIR to Polyhedral Tools

- Polygeist can obtain polyhedral representation in MLIR Affine
- But it is difficult to leverage existing polyhedral tools
- OpenScop is the interchangeable format among polyhedral tools
- How to translate between MLIR code and OpenScop representation?



Polyhedral Statement

• OpenScop expects C-like statements:

C[i][j] += A[i][k] * B[k][j]

- MLIR is lower level and a store instruction alone does not specify how to compute the stored operand
- 1 OpenScop statement may correspond to many MLIR operations
- To match C-like statements:
 - Extract 1 MLIR memory write
 - Traverse SSA use-def chains
 - Continue until all operations are loads or symbols



Region-Spanning Problem

- A use-def chain may span multiple loops (regions).
 - e.g., A load op defines a register used by other ops in inner loops.
- Statement nesting in loops is ambiguous
- Difficult to reconstruct when converting back to MLIR
- Reg2mem pass: insert a scratchpad for each use-def across regions



Avoid RAW Hazard

- The RAW hazard problem:
 - A load op is duplicated for use in multiple statements
 - Intermediate writes may clobber
 - After extraction, later statements may load wrong values
- Simplified value analysis to detect @s0
- Insert scratchpads



Outlining

- We outline statements into functions
- Opaque calls with known memory footprints
- Lift local stack allocations and symbol definitions

```
func @SO(%A: memref<?xf32>) {
 %c0 = constant 0 : index
 %s0 = dim %A, %c0 : index
 %1 = affine.load %A[0]
 affine.store %1, %A[symbol(%s0) - 1]
 return
}
Liftlocal symbols to the
function interface
func @SO(%A: memref<?xf32>, %s0: index ) {
```

%0 = affine.load %A[0]

return

}

affine.store %0, %A[%s0 - 1]

Translate to OpenScop

- First pre-process MLIR Affine code by previous passes
- For each extracted polyhedral statement:
 - Domain: get constraints from affine.for/if
 - Initial Schedule: derive from region nesting and operation order
 - Access: extract from affine load/stores
- Store symbols in OpenScop extensions

Translate to OpenScop

| _ | | | | | |
|---|--------|-----|----|---|-----|
| n | ~ | 100 | - | - | 100 |
| | 6.1 | TT1 | л. | | |
| ~ | \sim | | u. | | |
| | | | | | |

| # @/i | l %i | %i | %N | 1 | |
|-------|------|----|----|-----|------------------|
| # C/T | | | | 1 - | |
| 1 | 1 | 0 | 0 | 0 | ## %ı >= О |
| 1 | -1 | 0 | 1 | -1 | ## -%i+%N-1 >= 0 |
| 1 | 0 | 1 | 0 | 0 | ## %j >= 0 |
| 1 | 0 | -1 | 1 | -1 | ## -%j+%N-1 >= 0 |

affine.for %i = 0 to %N

affine.for $\%_j = 0$ to $\%_N$

call @s0(%A, %i, %j)

```
func @SO(%A: memref<?x?xf32>, %i: index,
    %j: index) {
  %O = affine.load %A[%i, %j]
  %1 = mulf %O, %O
  affine.store %1, %A[%i, %j]
  return
}
```

Scattering

| # | ⁺e/i | s1 | s2 | s3 | s4 | s5 | %i | %j | %N | 1 |
|---|------|----|----|----|----|----|----|----|----|---|
| | 0 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | 0 | 0 | -1 | 0 | 0 | 0 | 1 | 0 | 0 | 0 |
| | 0 | 0 | 0 | -1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | 0 | 0 | 0 | 0 | -1 | 0 | 0 | 1 | 0 | 0 |
| | 0 | 0 | 0 | 0 | 0 | -1 | 0 | 0 | 0 | 0 |

READ/WRITE Accesses <mark>%j</mark> | %N | 1 # e/i| Arr [1] [2] | %i -1 0 0 0 0 0 0 ## %A 0 0 0 0 0 1 0 0 -1 0 1 0 -1 0 ## %i 0 0 0 ## %j

Regenerate MLIR Code

- Obtain a CLooG AST from an optimized OpenScop representation
- Regenerate MLIR code by traversing AST
- OpenScop symbols will be translated to MLIR values or operations based on a maintained symbol table.

Polyhedral Optimization Pipeline



Evaluation

- Compare Polygeist frontend with Clang
- Compare Polygeist polyhedral optimization with native Pluto

Frontend Comparison with Clang





Frontend Performance Differences

- Solved differences (removed prior to benchmarking):
 - 8% performance boost on Floyd-Warshall occurs if Polygeist generates a single MLIR module for both benchmarking and timing code by default
 - MLIR doesn't properly generate LLVM datalayout, preventing vectorization for MLIR-generated code (patched in our lowering)

Frontend Performance Differences

- Remaining gaps:
 - Different memory allocation function
 - ~48% of gap in adi benchmark
 - LLVM strength-reduction is fragile and sometimes misses reversed loop induction variable (remaining gap in adi)
 - Type of induction variables (MLIR index vs C int32) make it easier for LLVM loop analyses to analyze code generated from MLIR.



Red X denotes test incompatible with Pluto (PET failed) **Green X** denotes tests with runtime < 0.05s



Polyhedral Performance Differences

Besides previously mentioned issues:

- CLooG AST generation
 - We test Pluto by its CLI tool (polycc)
 - Polygeist uses libpluto's pluto_schedule_prog API together with CLooG
 - Pluto configure options & optimized schedules are identical between them
 - Different CLooG AST, e.g., 579 (Pluto) vs 78 (Polygeist) lines for jacobi-2d
 - Pluto CLI has finer-grained control over CLooG AST generation
- Induction variable types (Pluto int vs MLIR i64)
- Auto-vectorization triggered differently

More details in IMPACT paper



- Polygeist provides tools to fairly compare MLIR-based polyhedral flows with prior Polyhedral tools
 - C or C++ frontend for (Affine) MLIR
 - Integration of existing polyhedral tools for transforming MLIR
 - End-to-end comparison using existing Polyhedral benchmarks (Polybench)
- Polygeist enables future research on polyhedral MLIR transformations
- MLIR-based frontend differs from Clang by 1.25%
- Polygeist's polyhedral optimized code differs from Pluto by 7.76%



- Compare pipeline with Polly (LLVM-based polyhedral transformations)
- Use Polyhedral tools to speed up MLIR programs
- Parse existing polyhedral, CPU, and GPU programs for use in MLIR

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Backup Slides

```
func @set(%arg0: memref<?xi32>, %arg1: i32) {
    affine.for %arg2 = 0 to 10 {
        affine.store %arg1, %arg0[%arg2 * 2] : memref<?xi32>
     }
    return
}
```